

6TH ANNUAL BENEFIT SCHOOLING SHOW AT ROCKING R FARM
Sunday, August 19TH, 2012 DRESSAGE, HUNTER-JUMPER, FUN

ROCKING R FARM, FOLEY, MN.

OPENING DATE :JULY 19TH

CLOSING DATE: AUGUST 13TH

BENEFICIARY: PROJECT ASTRIDE, A PATH (FORMERLY NARHA) PREMIERE
ACCREDITED CENTER SERVING INDIVIDUALS W/DISABILITIES

MANAGER: CLARE PALMQUIST (320)468-2524
27725 113TH STREET DMCP@FALLSNET.COM
PIERZ, MN 56364

JUDGES: TBA A GREAT SHOW FOR FUN AND LEARNING! BRING YOUR FRIENDS TOO!

ENTRIES: DRESSAGE TESTS \$20. HUNTER/JUMPER \$15 EQUITATION/LEADLINE/GAMES \$12. \$5 OFFICE FEE PER HORSE/RIDER COMBO. **SUBMIT COMPLETED & SIGNED 2 PG ENTRY FORM FROM ASTRIDE.ORG No RRF FORMS!** CURRENT NEGATIVE COGGINS (2012) REQUIRED. SEND ENTRIES, COPY OF COGGINS, AND CHECK DRAWN TO "PROJECT ASTRIDE" TO SHOW SECRETARY. \$20.00 LATE FEE FOR ENTRIES POSTMARKED AFTER 8/13/12. POST-ENTRIES ACCEPTED ON SHOW DAY FROM REGISTERED RIDERS FOR JUMPING AND CLASSES 9-12 & 22 ONLY.
ON-SITE- FOOD, PHOTOGRAPHER AND MERCHANDISE SILENT AUCTION AND MINI HORSE APPLE PLOTS

REFUNDS: FULL REFUND PRIOR TO CLOSING WITH VET CERTIFICATE ONLY. NO REFUNDS AFTER CLOSING. NO REFUNDS IF MANAGEMENT CANCELS DUE TO UNSAFE WEATHER CONDITIONS. NO REFUNDS OF STABLING FEES.

ATTIRE: RIDING ATTIRE NEED NOT BE FORMAL. APPROVED HELMET AND FOOTWEAR ARE REQUIRED AT ALL TIMES.

TIMES: AVAILABLE 48 HOURS BEFORE SHOW AT WWW.ASTRIDE.ORG OR CALL 320-468-2524

ARENAS: CLASSES 1-12 IN A STANDARD OUTDOOR ARENA WITH SAND OR IN A SMALL INDOOR. CLASS 22 INDOOR ARENA. CLASSES 15-21 IN GRASS JUMP FIELD. CLASSES 13 -14 IN APPROXIMATELY A 100'X200' GRASS FIELD. CLASS 10 IS TIMED AND CONTAINS BASIC OBSTACLES AND ACTIVITIES TO CHALLENGE HORSE OBEDIENCE & RIDER SKILLS.

AWARDS: FIRST PLACE AWARDS AND RIBBONS 1ST - 6TH PLACE. MANAGEMENT MAY COMBINE OR DIVIDE CLASSES.

STABLING: LIMITED STABLING AVAILABLE ON GROUNDS AT \$25 PER DAY. \$10 REFUND FOR CLEANING DAY STALL. LIMITED OVERNIGHT STABLING, \$40 (NO CLEANING REFUND). PRIORITY GIVEN TO DISTANCE TRAVELED.

DIRECTIONS : 1) Highway 10 west thru St. Cloud to Co. road 13. Turn right (east) Go 5.5 miles to Co. 59 Turn left (north) Go 1.5 miles Farm on right.
2) State highway 25 North thru Gilman. Continue 6 miles. Turn left on Co. 59. Farm on left.

CLASS LIST - 2011 USEF TESTS (RIDERS PLEASE INDICATE JR/SR ON ENTRY FORM)

- | | | |
|--|-----------------|--|
| 1. USDF INTRO A | 2. USDF INTRO B | 12. EQUITATION, WALK/TROT/CANTER, ALL AGES |
| 3. USDF INTRO C | | 13. HUNTER PROGRAM RIDE W/T, GR POLES * |
| 4. TRAINING LEVEL 1 | | 14. HUNTER PROGRAM RIDE W/T/C, 18"- 2' * |
| 5. TRAINING LEVEL 2 | | EMAIL SECRETARY FOR HPR TESTS |
| 6. TRAINING LEVEL 3 | | 15. TEENY WEENY HUNTER (GROUND POLES)** |
| 7. FIRST LEVEL %, SPECIFY TEST(S) | | 16. WEENY HUNTER (18")** |
| 8. SECOND LEVEL % SPECIFY TEST(S) | | ** ADD B TO CLASS ON ENTRY TO JUMP 2 ND |
| 9- LEAD LINE EQUITATION WALK/TROT | | COURSE AT SAME HEIGHT |
| 10 LEAD LINE TRAIL CLASS, WALK ONLY | | 17. TINY JUMPER (2') |
| LEADLINE CLASSES OPEN TO: | | 18. OVER EASY HUNTER (2'3") |
| -ANY DISCIPLINE | | 19. MINI JUMPER (2'6") |
| -RIDER MAY NOT COMPETE IN OTHER CLASS TYPE | | 20. 2'9" HUNTER |
| -QUALIFIED RIDERS MAY HAVE 1 SIDEWALKER | | 21. 3' JUMPER |
| 11. EQUITATION, WALK/TROT, ALL AGES | | 22. EGG AND SPOON, W/T WITH GROUND POLES |

QUALIFIED RIDERS MAY HAVE 1 HELPER

* TEST CONFIRMS HORSE AND RIDER'S SKILLS FOR SAFE, CALM JUMPING WITHIN A FLATWORK PATTERN. TEST SHOULD BE MEMORIZED.

Hunter Program Ride, Walk-Trot (called or by memory)

- A Enter ordinary trot through X to C
 - C Turn left: continue in trot to E
 - E Make a large (45°) half circle left and return to track by H. Continue in ordinary trot to B
 - B Make a large 45° half circle right and return to the track by M. Continue in ordinary trot to C
 - C Gradually bring horse to a halt; demonstrate a half-turn on the forehand from the right leg; resume ordinary trot and continue to K
 - K Change rein across diagonal and negotiate the 2 sets of cavaletti; continue to H
 - H Continue around arena H E K A F in ordinary trot.
 - F Change rein and jump obstacle #1; continue to H
 - H-M Slow sitting trot
 - M Ordinary trot to F
 - F Continue to A and gradually bring horse to a halt near A; demonstrate a half turn on the forehand from the left leg; resume ordinary trot to B
- Between B & M increase trot strides and power; continue in big trot to H
- H Resume ordinary trot to K
 - K Bring horse to regular walk and continue on a loose rein to F
 - F Take up contact and continue in regular walk “on contact” to B
 - B Resume ordinary trot to E
 - E Change rein through short diagonal to F
 - F Gradually increase trot strides and power to E
 - E Gradually resume ordinary trot, continue, continue to M
 - M Change rein over 2 cavaletti sets, continue to B
 - B Change rein through short diagonal to H

After C, turn down the quarter-line and jump obstacle #2; continue on quarter-line to track and turn right; continue around arena to E

Between E and H; turn onto centerline through a small half-circle and continue in trot down centerline. After X, gradually bring horse to a regular walk.

Between X and A halt for 5 seconds; resume regular walk and leave arena on a loose rein.

“Ordinary trot” is a relaxed, ground covering (hunter type) trot on a light contact. The contact should show a relaxed acceptance of bit and rein pressure. The nose of the horse should not be pushed forward or flexed as in dressage. There should be a *slight* curve from nose through the neck showing relaxed and forward acceptance of contact.

“Regular walk” is a 4-beat, flat footed walk with a regular, forward, ground covering stride on a light contact.

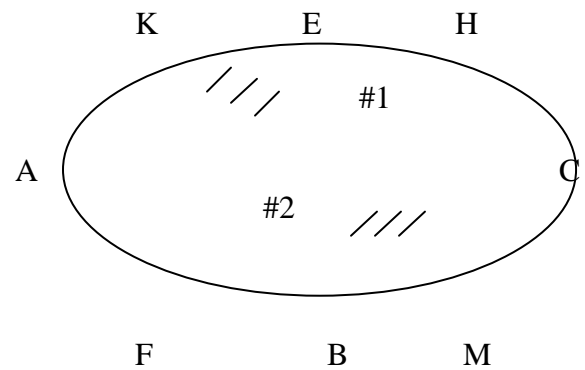
The halt should be square and relaxed on a light contact. The horse should halt without excessive effort from the rider.

The transitions from gait to gait or from within gaits should develop over a few strides with the horse’s relaxation and forward acceptance of the contact as the primary focus. The rider’s use of seat/leg/weight is of utmost importance during these transitions.

The turn-on-the-forehand should be done on a light contact and should show crossing of the hind legs as opposed to side-to-side stepping of the hind legs. There should be a slight forward tendency with the hind legs crossing on a larger circle than the forelegs. There should be no steps backwards, excessively forward or loss of rhythm.

This program ride is to be judged mostly as an equitation class with the rider showing his/her horse off to the best of the horse’s ability. Accuracy, tact, harmonious, invisible aids are desirable. The rider should show a workman-like, positive attitude and a clear partnership with their horse.

Obstacles are ground poles. Caveletti are placed 4’6” apart. Arena size is approximately 200’ X 100’, ridden as an oval. Obstacle location is approximate in diagram.



Hunter Program Ride, Walk-Trot-Canter (by memory)

- A Enter ordinary trot. Trot on the center line through X to C
- C Turn left: continue in trot around arena to B
- B Make a gradual halt; demonstrate a half-turn on the forehand from the right leg; resume ordinary trot and continue to E
- E Make a large (45') half circle right maintaining the speed of the trot and return to track by K. Continue in ordinary trot to A
- A Make a gradual halt; back four (4) steps. Resume ordinary trot to F
- F Fast trot to C (lengthening stride not extended)
- C Ordinary trot to H
- H Slow trot to K (as slow as you can without collecting the horse)
- K Ordinary trot to F
- F Change directions across arena to H; negotiating obstacles 1 & 2 at a trot
- H Continue ordinary trot to C
- C Start an ordinary canter and canter around arena to E
- E Make a large (65') half circle right and return to the track near K. Change leads when nearing the wall. (either flying change or with an interruption in gait/simple change). Continue canter to B.
- B Slow canter (as slow as you can without collecting the horse) to C
- C Resume ordinary canter to H
- H Continue canter diagonally across the arena to F; Negotiating obstacles 2 & 1
- F Continue ordinary canter to K; If the horse is on the outside lead, change leads (flying change or with an interruption in gait/simple change) somewhere near A.
- K Hand gallop to B.
- B Ordinary canter to A.
- A Ordinary trot to K
- K Make a gradual halt; back four (4) steps and walk forward on a loose rein and continue to walk to H
- H Pick up your reins; Walk to C "on contact".
- C Halt; Make a Turn-on-the-haunches off the left leg then resume the walk and gradually start an ordinary canter to F

- F Change direction to X, negotiating obstacle 1 (slow down the ordinary canter) and at X change direction to obstacle 3; continue canter to M.
- M Slow canter to C (as slow as you can make it)
- By C Make a fairly short turn to the centerline and continue a slow canter to X
- X halt for about 5 seconds then start an ordinary trot on the centerline to A and leave the arena.

“Hand-Gallop” is a controlled gait (relaxed forward ground covering canter) where the rider seat is more or less raised from the saddle.

“Slow canter” is a relaxed, (hunter type) canter on a light contact. The contact should show a relaxed acceptance of bit and rein pressure. The nose of the horse should not be pushed forward or flexed as in dressage. There should be a *slight* curve from nose through the neck showing relaxed and forward acceptance of contact. The use of the rider’s seat is of great importance.

“Ordinary trot” is a relaxed, ground covering (hunter type) trot on a light contact. The contact should show a relaxed acceptance of bit and rein pressure. The nose of the horse should not be pushed forward or flexed as in dressage. There should be a *slight* curve from nose through the neck showing relaxed and forward acceptance of contact.

“Regular walk” is a 4-beat, flat footed walk with a regular, forward, ground covering stride on a light contact.

The gradual halt should be square and relaxed on a light contact. The horse should halt without excessive effort from the rider.

The transitions from gait to gait or from within gaits should develop over a few strides with the horse’s relaxation and forward acceptance of the contact as the primary focus. The rider’s use of seat/leg/weight is of utmost importance during these transitions.

The turn-on-the-forehand should be done on a light contact and should show crossing of the hind legs as opposed to side-to-side stepping of the hind legs. There should be a slight forward tendency with the hind legs crossing on a larger circle than the forelegs. There should be no steps backwards, excessively forward or loss of rhythm.

The turn-on-the-haunches should be done on a light contact and should show some crossing of the front legs. There should be a forward tendency with the forelegs on a larger circle than the hindlegs. There should be clear forward tendency with no loss of rhythm, no steps backwards, sideways or excessively forward.

This program ride is to be judged mostly as an equitation class with the rider showing his/her horse off to the best of the horse’s ability. Accuracy, tact, harmonious, invisible aids are desirable. The rider should show a workman-like, positive attitude and a clear partnership with their horse. The ride is designed to test the calmness of the horse and the skill of a rider to negotiate jumps in the middle of different movements on the flat.

Obstacle heights not to exceed 2’ 6”
 Arena size is approximately 200’ X 100’, ridden as an oval

